Java Assignment 1

1. Write a JAVA program to calculate the factorial of a number, input should be given though the command line argument.
2. Write a JAVA program to initialize and display the attribute values of a class “vehicle” variables using constructor.
3. Create an interface ‘vehicle’ and implement the methods of the interface in class ‘bike’ to get and display the attribute values.
4. Write a JAVA program, in which create a sportsman class that inherits the class person to initialize the basic attributes of a sportsman object.
5. Create a JAVA program to perform method overloading to perform addition of float and integer numbers.